



Lecture 3:
Basis updates, storage schemes, Dantzig-
Wolfe Decomposition

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Outline

- Basis update methods
 - Product-form of the inverse (PFI)
 - Sequential LU update
 - Sequential QR update
- LP with upper and lower bound constraints
- Dantzig-Wolfe decomposition . . . a prelude to duality
- LP and Goal Programming
- Summary



Basis update methods

- Product form of the inverse (PFI)
 - Recall that replacing column l by \underline{a}_k in the basis implies

$$\begin{aligned}\bar{B} &= B + \underline{a}_k \underline{e}_l^T - B \underline{e}_l \underline{e}_l^T \\ &= B + (\underline{a}_k - B \underline{e}_l) \underline{e}_l^T = B \left[I + (\underline{\alpha} - \underline{e}_l) \underline{e}_l^T \right] \\ \text{where } \underline{\alpha} &= B^{-1} \underline{a}_k\end{aligned}$$

- So,

$$\begin{aligned}\bar{B}^{-1} &= B^{-1} - \frac{B^{-1}(\underline{a}_k - B \underline{e}_l) \underline{e}_l^T B^{-1}}{1 + \underline{e}_l^T B^{-1}(\underline{a}_k - B \underline{e}_l)} \\ &= B^{-1} - \frac{(\underline{\alpha}_k - \underline{e}_l) \underline{e}_l^T B^{-1}}{1 + \underline{e}_l^T (\underline{\alpha}_k - \underline{e}_l)} \\ &= \left[I - \frac{(\underline{\alpha}_k - \underline{e}_l) \underline{e}_l^T}{\alpha_{lk}} \right] B^{-1} = E B^{-1}, E = I + (\underline{\eta} - \underline{e}_l) \underline{e}_l^T \\ E &= \begin{bmatrix} 1 & \cdots & \eta_1 & \cdots \\ & & 1 & \eta_2 \\ & & \cdots & \eta_l & \cdots \\ & & & & \eta_m & 1 \end{bmatrix} \\ \text{where } \eta_i &= \begin{cases} -\frac{\alpha_{ik}}{\alpha_{lk}}; & i \neq l \\ \frac{1}{\alpha_{lk}}; & i = l \end{cases} \\ \text{and } E^{-1} &= I + (\underline{\alpha} - \underline{e}_l) \underline{e}_l^T\end{aligned}$$

Sherman-Morrison-Woodbury formula:

$$\begin{aligned}\bar{A} &= A + \underline{a} \underline{b}^T \\ \bar{A}^{-1} &= A^{-1} - \frac{A^{-1} \underline{a} \underline{b}^T A^{-1}}{1 + \underline{b}^T A^{-1} \underline{a}}\end{aligned}$$

Example:

$$B = I; l = 3; \underline{a}_k = \begin{bmatrix} 8 \\ 4 \\ 2 \end{bmatrix} = \underline{\alpha}_k$$

$$\underline{\eta} = \begin{bmatrix} -4 \\ -2 \\ 0.5 \end{bmatrix}$$

$$\bar{B}^{-1} = E B^{-1} = E = \begin{bmatrix} 1 & 0 & -4 \\ 0 & 1 & -2 \\ 0 & 0 & 0.5 \end{bmatrix}$$



Product form of the inverse (PFI)

- *Remarks:*

- E is entirely determined by $\underline{\eta}$ vector

$$E^{-1} = I + (\underline{\alpha} - \underline{e}_l)\underline{e}_l^T$$

⇒ Don't store E . Store only $\underline{\eta}$ and its column position l ; record only non-zero entries of $\underline{\eta}$

- Since $B_0 = I$ in phase 1, at k^{th} iteration of simplex

$$B^{-1} = E_k E_{k-1} \cdots E_2 E_1 I_m$$

⇒ this is called product-form of the inverse (PFI), since B^{-1} is expressed as a product of elementary transformations

- Computation of simplex multipliers is called BTRAN (backward transformations)

$$\underline{\lambda}^T = \underline{c}_B^T B^{-1} = \underline{c}_B^T E_k E_{k-1} \cdots E_2 E_1$$

- Consider

$$\underline{c}_B^T E_k = \underline{c}_B^T + (\underline{c}_B^T \underline{\eta} - \underline{c}_B^T \underline{e}_l)\underline{e}_l^T$$

$$\Rightarrow (\underline{c}_B)_l \leftarrow \underline{c}_B^T \underline{\eta}$$

⇒ Only one element changes at each iteration

- so, BTRAN can be summarized as:

Do $i = k, k - 1, \dots, 1$

$(\underline{c}_B)_{i_l} \leftarrow \langle \underline{c}_B, \underline{\eta}(i) \rangle$, $i_l =$ column position at iteration l

end Do



FTRAN

- Computation of $\underline{\alpha}_j$ is called FTRAN (forward transformation)

$$\underline{\alpha}_j = B^{-1} \underline{a}_j \Rightarrow \underline{\alpha}_j = E_k E_{k-1} \cdots E_1 \underline{a}_j$$

- Consider

$$\begin{aligned} E_1 \underline{a}_j &= \underline{a}_j + (\underline{\eta} - \underline{e}_l) \underline{e}_l^T \underline{a}_j \\ \tilde{\underline{a}}_j &= \underline{a}_j + (\underline{\eta} - \underline{e}_l) a_{lj} \\ \tilde{a}_{ij} &= a_{ij} + a_{lj} \eta_i, i \neq l \\ \tilde{a}_{ij} &= \eta_l a_{lj}, i = l \end{aligned}$$

- So, FTRAN can be summarized as:

Do $i = 1, 2, \dots, k$

$$\tilde{\underline{a}}_j = \tilde{\underline{a}}_j + (\underline{\eta}(i) - \underline{e}_{li}) a_{lij}$$

end Do

- Must recompute from scratch a B^{-1} every K steps due to round-off problems and to reduce page faults
- Usually $K = m + 50$
- Also do reinversion whenever the residuals $\|A\underline{x} - \underline{b}\|_2 > 10^{-6}$ or $\|\underline{c}_B - B^T \underline{\lambda}\|_2 > 10^{-6}$
- Compute residuals in double precision



LU factorization of basis

- Finding LU factorization from scratch (e.g., for reinversion)
 - For simplicity assume that $B =$ first m columns of A
 - $B = LU \Rightarrow$ want to determine $m^2 + m$ entries from m^2 entries

\Rightarrow Can fix either $L =$ unit lower Δ_{lower} or $U =$ upper Δ_{upper}

$$L = \begin{bmatrix} 1 & 0 & \cdots & 0 \\ l_{21} & 1 & 0 & \vdots \\ \vdots & \cdots & \ddots & \vdots \\ l_{m1} & l_{m2} & \cdots & 1 \end{bmatrix}, U = \begin{bmatrix} u_{11} & u_{12} & \cdots & u_{1m} \\ 0 & u_{22} & u_{23} & u_{2m} \\ \vdots & \cdots & \ddots & \vdots \\ 0 & \cdots & \cdots & u_{mm} \end{bmatrix}$$



B as sum of outer products of \underline{l}_k and \underline{u}_k

$$B = \begin{bmatrix} 1 & 1 \\ 2 & 7 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 2 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 0 & 5 \end{bmatrix} = LU$$

$$B = LU \Rightarrow$$

$$\begin{bmatrix} 1 & 0 & \cdots & 0 \\ l_{21} & 1 & 0 & \vdots \\ \vdots & \cdots & \ddots & \vdots \\ l_{m1} & l_{m2} & \cdots & 1 \end{bmatrix} \begin{bmatrix} u_{11} & u_{12} & \cdots & u_{1m} \\ 0 & u_{22} & u_{23} & u_{2m} \\ \vdots & \cdots & \ddots & \vdots \\ 0 & \cdots & \cdots & u_{mm} \end{bmatrix} = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1m} \\ a_{21} & a_{22} & \cdots & a_{2m} \\ \vdots & \cdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mm} \end{bmatrix}$$

$$\Rightarrow B = \sum_{k=1}^m \underline{l}_k \underline{u}_k^T; \quad \underline{l}_k = \begin{bmatrix} 0 \\ \vdots \\ 1 \\ l_{k+1,k} \\ \vdots \\ l_{mk} \end{bmatrix}; \quad \underline{u}_k^T = \begin{bmatrix} 0 & \cdots & u_{kk} & u_{k,k+1} & \cdots & u_{km} \end{bmatrix}$$



Column k of L and row k of U on pass k

- The decomposition is done in m passes

- On pass k , we get:

- u_{kk}
- column k of L
- row k of U

- Initially, we start with the first column of B

$$a_{11} = u_{11} \Rightarrow u_{11} = a_{11}/l_{11} = a_{11} \Rightarrow l_{11} = a_{11}/u_{11}$$

$$a_{21} = l_{21}u_{11} \Rightarrow l_{21} = a_{21}/u_{11}$$

⋮

$$a_{m1} = l_{m1}u_{11} \Rightarrow l_{m1} = a_{m1}/u_{11}$$

- Also, $a_{1j} = u_{1j}l_{11} \Rightarrow u_{1j} = a_{1j}$

$$\Rightarrow \text{1st row of } U = \text{1st row of } B$$

- Finished computing the 1st column of L and 1st row of U

- The sequence of computations is:

- $u_{11} \rightarrow \text{Diag}(U)$; $l_{11} \rightarrow \text{column of } L$; $u_{1j}^T \rightarrow \text{remaining row of } U$;

- Note: a_{i1} and a_{1j} are used once and never again

$$\Rightarrow \text{can overwrite } l_{11} \text{ and } u_{1j}^T \text{ in the 1st column and row of } B$$

- Except for l_{11} , which we know is 1 any way

- Problem: what if $a_{11} = 0$?

$$l_{i1} \leftarrow a_{i1} / a_{11}, \quad i = 2, \dots, m$$

$$u_{1j} \leftarrow a_{1j}, \quad j = 1, 2, \dots, m$$

$$\text{example } \begin{bmatrix} 0 & 1 \\ 1 & 6 \end{bmatrix} \text{ nonsingular, but } a_{11} = 0$$



Pivoting Idea

1. Compute l_{i1}, \dots, l_{m1} except for division $\Rightarrow l_{i1}u_{11}$
2. Find the largest $|l_{i1}|$ relative to initial row i norm $\Rightarrow \frac{l_{i1}}{\sum_j |a_{ij}|} \forall i$
 - Assume that the maximum occurs in row $r_1 \Rightarrow r_1 = \arg \max_i \frac{l_{i1}}{\sum_j |a_{ij}|}$
3. Swap rows r_1 and 1 in B and L . Let $IP(1) = r_1$
 - What does it mean?
 - Multiply B by

$$P_1^{r1} = \begin{bmatrix} 0 & 0 & \cdots & 1 & 0 \\ 0 & 1 & \cdots & \cdots & 0 \\ 0 & 0 & 1 & \cdots & 0 \\ 1 & 0 & \cdots & \cdots & 0 \\ 0 & 0 & \cdots & \cdots & 0 \end{bmatrix} \text{ PERMUTATION MATRIX}$$

On the left

Note: P_1^{r1} is symmetric and orthogonal $(P_1^{r1})^{-1} = P_1^{r1}$

4. Divide throughout by (new) $l_{11} \neq 0$ to get l_{21}, \dots, l_{m1}

$$\begin{bmatrix} 1 & 6 \\ 0 & 1 \end{bmatrix} = U$$

5. $u_{11} = l_{11}$ (new). In actuality, l_{11} replace a_{11}



Formalizing LU decomposition

- So, really have found the 1st LU factor, $l_1 u_1^T$ of $P_1^r B = \tilde{B}$ and not B !!
 - Can we do it recursively? Is it useful? YES!!
- Consider the situation at column $k \geq 2$. Get column k of L and row k of U from column k and row k of \tilde{B}

$$\underbrace{P_{k-1}^{r_{k-1}} P_{k-2}^{r_{k-2}} \cdots P_1^r B}_{\tilde{B}} = \sum_{i=1}^{k-1} l_i u_i^T + l_k u_k^T + \text{other terms}$$
$$\begin{bmatrix} 1 & 0 & \cdots & 0 & 0 \\ l_{21} & 1 & 0 & \cdots & 0 \\ l_{i1} & l_{i2} & \cdots & 1 & 0 \\ l_{m1} & l_{m2} & \cdots & \cdots & 1 \end{bmatrix} \begin{bmatrix} u_{11} & u_{12} & \cdots & u_{1k} & u_{1m} \\ 0 & u_{22} & \cdots & u_{2k} & u_{2m} \\ 0 & \cdots & \cdots & u_{kk} & u_{km} \\ 0 & \cdots & \cdots & 0 & u_{mm} \end{bmatrix}$$

- **Step 1:** For $i = k, \dots, m$

$$\tilde{a}_{ik} = \sum_{p=1}^k l_{ip} u_{pk} \Rightarrow l_{ik} u_{kk} = \tilde{a}_{ik} - \sum_{p=1}^{k-1} l_{ip} u_{pk}$$

$$\tilde{l}_{ik} = \tilde{a}_{ik} - \sum_{p=1}^{k-1} l_{ip} u_{pk}$$

if $k = m$, set $u_{mm} = \tilde{l}_{mm}$ and DONE. $IP(m) = m$



LU decomposition procedure

- **Step 2:** Find relative $\max_i |\tilde{l}_{ik}|$, $r_k = \text{row}(r_k \geq k)$
- **Step 3:** Swap row k and row r_k in lower right $(m - k + 1)$ subblock of \tilde{B} and L . Columns l_1, \dots, l_k are Δ_{lower} since $r_k \geq k$
- **Step 4:** For $i = k + 1, \dots, m$

$$\begin{aligned} &\text{if } \tilde{l}_{kk} \neq 0, \tilde{l}_{ik} = l_{ik} / \tilde{l}_{kk} \\ &\text{if } \tilde{l}_{kk} = 0, \text{ then OK since } l_{ik} = 0 \end{aligned}$$

- **Step 5:** Set $u_{kk} = \tilde{l}_{kk}$ and $u_{kj} = \tilde{a}_{kj} - \sum_{p=1}^{k-1} l_{kp} u_{pj}$; $j = k+1, \dots, m$; k^{th} row of U
- **Step 6:** Set $k = k + 1$ and go to step 1

MATLAB command: `[L,U,p]=lu(B,'vector')`
p is a row vector containing permutation information



Comments

- Don't need 3 matrices. All work can be done in place:

$$l_{ik} \leftarrow a_{ik}; i = k + 1, \dots, m$$

$$u_{kj} \leftarrow a_{kj}; j = k, \dots, m$$

when done,
$$\begin{bmatrix} u_{11} & u_{12} & \cdots & u_{1m} \\ l_{21} & u_{22} & \cdots & u_{2m} \\ \vdots & \vdots & \ddots & \vdots \\ l_{m1} & l_{m2} & \cdots & u_{mm} \end{bmatrix}$$

and vector IP that summarizes the permutation matrices $P_k^{r_k}, k = 1, 2, \dots, m$

- $\det(PB) = \det(P)\det(B)$. So,

$$\det(B) = (-1)^{\#Pivots} \prod_{i=1}^m u_{ii}$$

- $P_k^{r_k}$ s are symmetric and orthogonal so,

$$B = P_1^{r_1} P_2^{r_2} \cdots P_m^{r_m} LU$$

- $B^{-1} = U^{-1}L^{-1}P_m^{r_m} \cdots P_1^{r_1}$

- Number of operations

$$\sum_{k=1}^m 2(k-1)(m-k+1) = \sum_{i=1}^m i(m-i) = \frac{m^3}{2} - \frac{m^3}{6} = \frac{m^3}{3}$$

- Pivoting is essential. Otherwise, the method can be unstable
- Accumulate all inner products in DOUBLE PRECISION



Forward Elimination and Backward Substitution

- Remaining step: solution of $B\underline{x} = \underline{b}$

$$PB\underline{x} = P\underline{b} \Rightarrow P\underline{b} = P_m^{r_m} P_{m-1}^{r_{m-1}} \cdots P_1^{r_1} \underline{b}$$

\Rightarrow swap $b_1 \leftrightarrow b_{r_1}$, etc ... can do in place

$$\Rightarrow LU\underline{x} = \tilde{\underline{b}}$$

- Solve
 - $L\underline{y} = \tilde{\underline{b}}$; via FORWARD ELIMINATION and
 - $U\underline{x} = \underline{y}$; via BACKWARD SUBSTITUTION

$$\begin{bmatrix} 1 & 0 & \cdots & 0 \\ l_{21} & 1 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ l_{m1} & l_{m2} & \cdots & 1 \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_m \end{bmatrix} = \begin{bmatrix} \tilde{b}_1 \\ \tilde{b}_2 \\ \vdots \\ \tilde{b}_m \end{bmatrix} \Rightarrow \begin{cases} y_1 = \tilde{b}_1 \\ y_2 = \tilde{b}_2 - l_{21}y_1 \\ \vdots \\ y_k = \tilde{b}_k - \sum_{j=1}^{k-1} l_{kj}y_j \end{cases}$$

- $O(m^2 - m)/2$ operations



Forward Elimination and Backward Substitution

- can overwrite on \tilde{b}_k with y_k

$$\begin{bmatrix} u_{11} & u_{12} & \cdots & u_{1m} \\ 0 & u_{22} & \cdots & u_{2m} \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & u_{mm} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_m \end{bmatrix} = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_m \end{bmatrix} \Rightarrow \begin{cases} x_m = \frac{y_m}{u_{mm}} \\ x_{m-1} = \frac{y_{m-1} - u_{m-1,m}x_m}{u_{m-1,m-1}} \\ \vdots \\ x_k = \frac{\left(y_k - \sum_{i=m}^m l_{ki}x_i \right)}{u_{kk}} \end{cases}$$

- $O(m^2 + m/2)$ operations
- Total operations: $O(m^2) \Rightarrow \text{Total} = O(m^3/3) + O(m^2)$
- But, in revised simplex, we drop a column and add a column at each iteration
 - Q: can we do it sequentially?
 - Q: can we do it faster? yes!!
- The sequential algorithm is due to Bartels and Golub, 1969 *CACM*, vol.12, no. 5, pp. 266-268



Sequential LU Update

$$B = \begin{array}{|c|} \hline \triangleleft \\ \hline L \\ \hline \end{array} \begin{array}{|c|} \hline \triangleleft \\ \hline U \\ \hline \end{array} \Rightarrow L^{-1}B = U$$

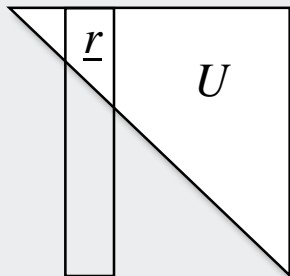
- Usually keep track of L^{-1} and U
- Recall

$$\begin{aligned} \bar{B} &= B + \text{col } \underline{a}_k - \text{col } \underline{a}_l, B = LU \\ &= B + (\underline{a}_k - B\underline{e}_l)\underline{e}_l^T \end{aligned}$$

○ So,

$$\begin{aligned} L^{-1}\bar{B} &= L^{-1}B + (L^{-1}\underline{a}_k - U\underline{e}_l)\underline{e}_l^T \\ &= U(I - \underline{e}_l\underline{e}_l^T) + \underline{r}\underline{e}_l^T, \underline{r} = L^{-1}\underline{a}_k \end{aligned}$$

- Pictorially, \underline{r} replaces the l th column of U



$$\Rightarrow \begin{bmatrix} u_{11} & u_{12} & \cdots & r_1 & \cdots & u_{1m} \\ 0 & u_{22} & \cdots & r_2 & \cdots & u_{2m} \\ \vdots & 0 & \cdots & \vdots & \cdots & \vdots \\ \vdots & \vdots & \cdots & r_k & \cdots & u_{km} \\ 0 & \cdots & \cdots & r_m & \cdots & u_{mm} \end{bmatrix} = \tilde{U}$$

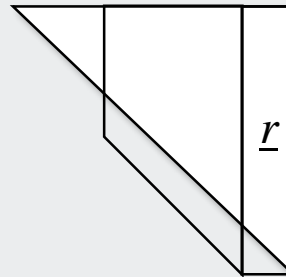


Key: Need to convert upper Hessenberg to upper triangular

- Permute columns of \tilde{U} so that
 - \underline{r} is the last column $\Rightarrow \underline{r} \sim m$ th column
 - Move other columns up by one place
 - $l + 1 \rightarrow 1$
 - $m \rightarrow m - 1$
 - The result is an **upper Hessenberg** matrix

$$H = \tilde{U} [\underline{e}_1 \underline{e}_2 \dots \underline{e}_{l-1} \underline{e}_{l+1} \underline{e}_{l+2} \underline{e}_m \underline{e}_l] = \tilde{U} P$$

- Don't physically have to permute, but can keep track of column positions ... not worth the added complexity of coding
- The result is:





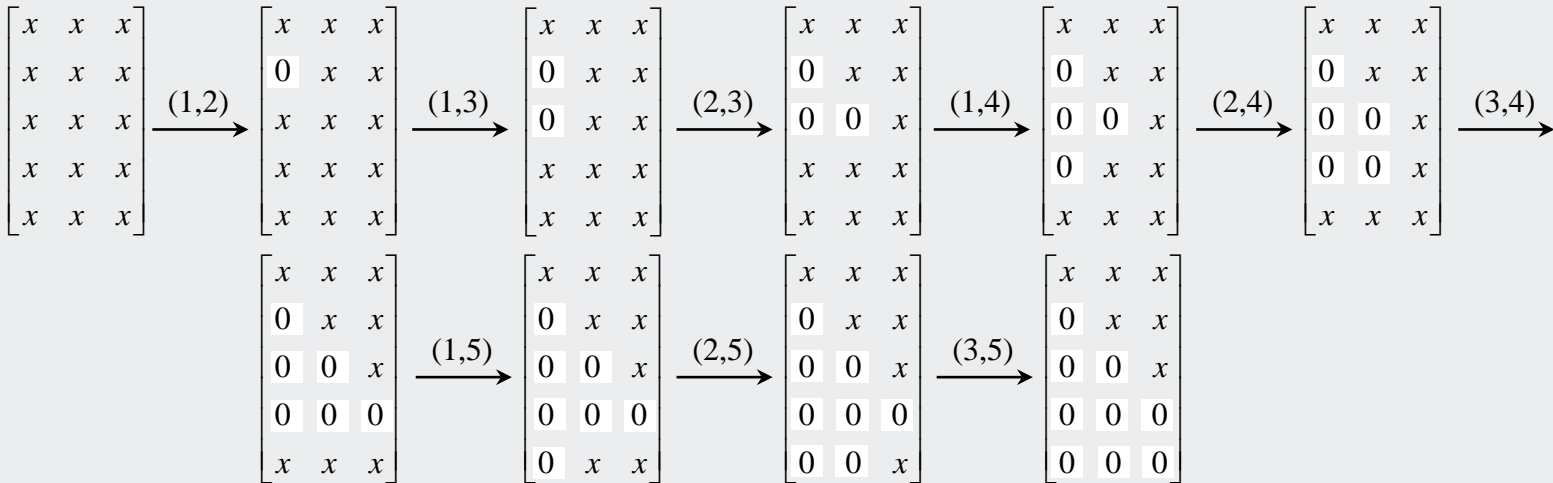
QR Decomposition

- QR decomposition methods
 - Householder
 - Gram-Schmidt, and
 - Givens orthogonalization methods

MATLAB command: `[Q,R,p]=QR(B,'vector')`. `p` is a row vector containing permutation information

- Key idea of all three methods
 - Find an $n \times n$ orthogonal matrix Q such that $Q^T B = R$ where R is $\Delta_{upper} \Rightarrow Q = BR$
 - Do the same thing to $\underline{b} = Q^T \underline{b} = \tilde{b}$
 - Solve Δ_{upper} system of equations $R\underline{x} = \tilde{b}$

Givens transformations (rotations)



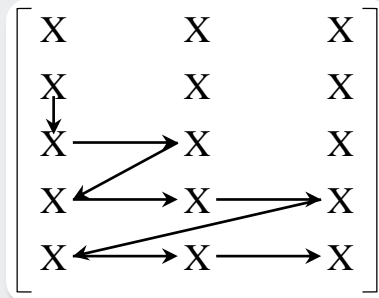


Givens Transformations

$$J_{(3,5)} J_{(2,5)} J_{(1,5)} J_{(3,4)} J_{(2,4)} J_{(1,4)} J_{(2,3)} J_{(1,3)} J_{(1,2)} B = R$$

$$\Rightarrow Q^T = J_{(3,5)} J_{(2,5)} J_{(1,5)} J_{(3,4)} J_{(2,4)} J_{(1,4)}$$

- Zig-zag pattern of zeroed-out elements



- What are these Givens rotations?

$$J(i,k,\theta) = \begin{matrix} i \\ k \end{matrix} \begin{bmatrix} 1 & 0 & \cdots & \cdots & 0 \\ 0 & 1 & 0 & \cdots & 0 \\ 0 & \cdots & c & s & 0 \\ 0 & \cdots & -s & c & 0 \\ 0 & \cdots & \cdots & \cdots & 1 \end{bmatrix} \begin{matrix} c = \cos \theta \\ s = \sin \theta \end{matrix}$$

$$= I + (\underline{v}_1 - \underline{e}_i) \underline{e}_i^T + (\underline{v}_2 - \underline{e}_k) \underline{e}_k^T$$

where

$$\underline{v}_1 = \begin{bmatrix} 0 \\ 0 \\ \vdots \\ c \\ \vdots \\ -s \\ \vdots \\ 0 \end{bmatrix}, \underline{v}_2 = \begin{bmatrix} 0 \\ 0 \\ \vdots \\ s \\ \vdots \\ c \\ \vdots \\ 0 \end{bmatrix}$$

Note: $\underline{v}_1^T \underline{v}_2 = 0$

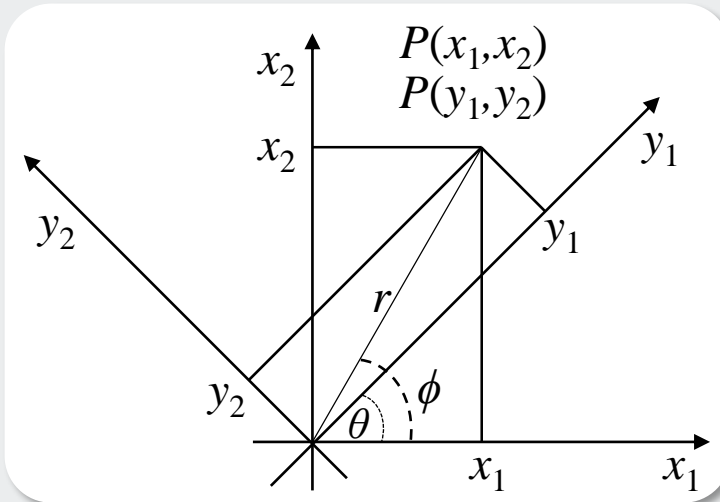
$\Rightarrow J(i,k,\theta)$ is a *rank two correction* to an identity matrix



Givens Transformations

- To motivate Givens rotations, consider the two-dimensional case:

$$\begin{bmatrix} c & s \\ -s & c \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} cx_1 + sx_2 \\ -sx_1 + cx_2 \end{bmatrix} = \begin{bmatrix} y_1 \\ y_2 \end{bmatrix}$$



$$x_1 = r \cos \phi, x_2 = r \sin \phi$$

$$y_1 = r \cos(\phi - \theta) = r \cos \phi \cos \theta + r \sin \phi \sin \theta$$

$$y_2 = r \sin(\phi - \theta) = r \sin \phi \sin \theta - r \cos \phi \cos \theta$$

$$\begin{bmatrix} y_1 \\ y_2 \end{bmatrix} = \underbrace{\begin{bmatrix} \cos \theta & \sin \theta \\ -\sin \theta & \cos \theta \end{bmatrix}}_{J(1,2,\theta)\text{matrix}} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \Rightarrow \text{rotation of } x_1 - x_2 \text{ axis through an angle } \theta$$

Also,

$$\begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \underbrace{\begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix}}_{J(1,2,-\theta)\text{matrix}} \begin{bmatrix} y_1 \\ y_2 \end{bmatrix}$$

- So we have the important result that

$$J^{-1}(1,2,\theta) = J^T(1,2,\theta) = J(1,2,-\theta)$$



Givens Transformation

- In general, $J(i,k,\theta)$ rotates $i - k$ coordinates by an angle θ in a counter-clockwise direction

$$J(i,k,\theta)\underline{x} = \underline{y}$$
$$\Rightarrow y_i = cx_i + sx_k, y_k = -sx_i + cx_k, y_j = x_j, \forall j \neq i, k$$

- Coming back to the general case, we can force $y_k \uparrow$ to 0 by letting

$$c = \frac{x_i}{\sqrt{x_i^2 + x_k^2}}, s = \frac{x_k}{\sqrt{x_i^2 + x_k^2}}$$

\Rightarrow Any specified element can be *zeroed out* by appropriate choice of c and s

\Rightarrow Since the effect is local, the procedure is well-suited for parallel processing and ideal for revised simplex

- What is $J(i,k,\theta)B$ and $BJ(i,k,\theta)$

$J(i,k,\theta)B$ affects only rows i and k of B

$BJ(i,k,\theta)$ affects only columns i and k of B

} local effect



Givens Transformations

$J(i,k,\theta)B$	$BJ(i,k,\theta)$
$For\ j = 1, \dots, m\ Do$	$For\ l = 1, \dots, m\ Do$
$v = a_{ij}$	$v = a_{li}$
$\omega = a_{kj}$	$\omega = a_{lk}$
$a_{ij} = cv + s\omega$	$a_{li} = cv + s\omega$
$a_{kj} = -sv + c\omega$	$a_{lk} = -sv + c\omega$
End Do	End Do

Note: $J(i,k,\theta)B$ requires $O(2m)$ operations; $BJ(i,k,\theta)$ requires $O(2m)$ operations

▪ Givens Orthogonalization Procedure

For $k = 1, \dots, m$ DO
 For $i = 1, \dots, k - 1$ DO
 Find c and s such that

$$\begin{bmatrix} c & s \\ -s & c \end{bmatrix} \begin{bmatrix} a_{ii} \\ a_{ki} \end{bmatrix} = \begin{bmatrix} x \\ 0 \end{bmatrix}$$

 $B \leftarrow J(i,k,\theta)B$
 End DO
End DO

- Number of operations: $\frac{4}{3}m^3$
- If want to solve $B\underline{x} = \underline{b}$, insert $\underline{b} \leftarrow J(i,k,\theta)B$ and solve $R\underline{x} = \underline{b}$



Sequential QR Updates

- Recall

$$\begin{aligned}\bar{B} &= B + \text{col } \underline{a}_k - \text{col } \underline{a}_l, B = QR \\ &= B + (\underline{a}_k - B\underline{e}_l)\underline{e}_l^T\end{aligned}$$

- So,

$$\begin{aligned}Q^T \bar{B} &= Q^T B + (Q^T \underline{a}_k - R\underline{e}_l)\underline{e}_l^T \\ &= R(I - \underline{e}_l \underline{e}_l^T) + \underline{r} \underline{e}_l^T, \underline{r} = Q^T \underline{a}_k\end{aligned}$$

- As before, we move \underline{r} to column m and move other columns to the left by one ($m \rightarrow (m-1)$, $(m-1) \rightarrow (m-2)$, etc.)
- The result is an upper Hessenberg matrix in columns $l, l+1, \dots, m$
- Zero out unwanted subdiagonals $h_{l+1,l}, \dots, h_{m,m-1}$

$$\Rightarrow J_{m-1}^T \dots J_{l+1}^T J_l^T H = R_1$$

$$\Rightarrow Q = Q J_l J_{l+1} \dots J_{m-1}$$

- Computational load: $O(m^2)$
- Do the same thing to rhs $\Rightarrow \underline{b}$ and \underline{c}_b

MATLAB command: `[Q1,R1]= qrupdate(Q,R,u,v)`

u and v are column vectors corresponding to rank one update



Storage Schemes

- Store matrix A column by column
- Record only nonzero entries a_{ij} and the corresponding row index i
- Usually < 5 - 10 entries per column \Rightarrow Density $< \underline{5\%}$
- Typical storage scheme for column j
 - # of nonzero row elements
 - Elements: a_{1j} a_{5j} a_{9j} a_{200j}
 - Locations: 1 5 9 200

MATLAB command: $[L,U,p,q]=lu(B)$

p is a row vector containing row permutation information

q is a column vector containing column permutation information

Performs the decomposition: $PBQ=LU$



LP with Upper bound Constraints on Variables

- Variables with upper bounds

$$\begin{aligned} \min \underline{c}^T \underline{x} \\ \text{s.t. } A\underline{x} = \underline{b} \\ \underline{0} \leq \underline{x} \leq \underline{h} \end{aligned}$$

- Can convert to SLP: $(m + n) \times 2n$ matrix A
- Q: can we solve it without converting to SLP? Yes!!
- Solution is always an extended bfs
 - $(n - m)$ variables are at their lower bound (zero) or at their upper bound (h_i)
- Suppose we start with an extended bfs
 - A non-basic variable at its lower bound can only be increased
 $\Rightarrow p_j < 0$ to decrease cost
 - A non-basic variable at its upper bound can only be decreased
 $\Rightarrow p_j > 0$ to decrease cost



LP with Upper bound Constraints on Variables

- As x_{Nk} changes, one of two things happen:
 - A basic variable goes to one of its bounds(1)
 - The non-basic variable goes to its opposite bound ...(2)
- If (1) occurs, ok...change the basis
- If (2) occurs, basis does not change
- Optimality $\Rightarrow p_j \geq 0$ if $x_j = 0$
 $p_j \leq 0$ if $x_j = h_j$
- Modifications to revised simplex algorithm
 - Change steps 4 and 5 as follows:
 - ❖ Pick nonbasic variable x_{Nk} and compute $B^{-1}\underline{a}_k$
 - ❖ **Step 4:** Evaluate three numbers (called “bottlenecks”)
 1. h_k
 2. $\min_{i:\alpha_{ik}>0} \frac{\beta_i}{\alpha_{ik}}$
 3. $\min_{i:\alpha_{ik}<0} \frac{(\beta_i-h_i)}{\alpha_{ik}}$
 - ❖ **Step 5:**
 1. If h_k is the smallest, $x_{Nk} \rightarrow$ opposite bound and the basis does not change. Replace x_{Nk} by $(h_k - x'_{Nk})$ throughout. Basically, $p_j \rightarrow -p_j$
 2. Suppose l is the minimizing index in 2. Then the l th basic variable returns to its lower bound (\Rightarrow becomes non-basic)
 3. If l is the minimizing index in 3, then the l th basic variable goes to its opposite (upper) bound (\Rightarrow becomes non-basic)



Example with Upper bound Constraints

$$\begin{aligned} \min f &= -4x_1 - 2x_2 - 3x_3 \\ \text{s.t. } 2x_1 + x_2 + x_3 &\leq 10 \\ x_1 + 0.5x_2 + 0.5x_3 &\leq 6 \\ 2x_1 + 2x_2 + 4x_3 &\leq 20 \\ 0 \leq x_1 &\leq 4 \\ 0 \leq x_2 &\leq 3 \\ 0 \leq x_3 &\leq 1 \end{aligned}$$

Iteration 1: slack variables as basis

$$\underline{x}_B = \begin{bmatrix} s_1 \\ s_2 \\ s_3 \end{bmatrix} = \begin{bmatrix} 10 \\ 6 \\ 20 \end{bmatrix}; B = I = B^{-1};$$

$$\underline{\lambda}^T = [0 \ 0 \ 0] B^{-1} = [0 \ 0 \ 0]$$

$$\underline{p}^T = [-4 \ -2 \ -3 \ 0 \ 0 \ 0]$$

Evaluate the three bottlenecks for x_1 :

$$(1) h_1 = 4; (2) \theta_2 = \min(5, 6, 10) = 5, (3) \theta_3 = \infty$$

So, $x_1 \rightarrow h_1 = 4$; basis does not change!

Replace x_1 by $(4 - x_1')$

$$\Rightarrow \text{change } \underline{b} \rightarrow \underline{b} - (B)_1 \underline{h}_1 = [2 \ 2 \ 12]^T$$

(new slacks!) and negate column 1 of B

Iteration 2:

$$\underline{x}_B = \begin{bmatrix} s_1 \\ s_2 \\ s_3 \end{bmatrix} = \begin{bmatrix} 2 \\ 2 \\ 12 \end{bmatrix}; B = I = B^{-1};$$

$$\underline{\lambda}^T = [0 \ 0 \ 0] B^{-1} = [0 \ 0 \ 0]$$

$$\underline{p}^T = [4 \ -2 \ -3 \ 0 \ 0 \ 0] \dots \text{recall } x_1 \rightarrow 4 - x_1'$$

Evaluate the three bottlenecks for x_3 :

$$(1) h_3 = 1; (2) \theta_2 = \min(2, 4, 3) = 2, (3) \theta_3 = \infty$$

So, $x_3 \rightarrow h_3 = 1$; basis does not change!

Replace x_3 by $1 - x_3'$

$$\Rightarrow \text{change } \underline{b} \rightarrow \underline{b} - (B)_3 \underline{h}_3 = \left[1 \ \frac{3}{2} \ 8 \right]^T$$

(new slacks) and negate column 3 of B

Iteration 3:

$$\underline{x}_B = \begin{bmatrix} s_1 \\ s_2 \\ s_3 \end{bmatrix} = \begin{bmatrix} 1 \\ 3/2 \\ 8 \end{bmatrix}; B = I = B^{-1};$$

$$\underline{\lambda}^T = [0 \ 0 \ 0] B^{-1} = [0 \ 0 \ 0]$$

$$\underline{p}^T = [4 \ -2 \ 3 \ 0 \ 0 \ 0]$$

Evaluate the three bottlenecks for x_2 :

$$(1) h_2 = 3; (2) \theta_2 = \min(1, 3, 4) = 1, (3) \theta_3 = \infty$$

So, $x_2 \rightarrow 1$; bring x_2 into basis; s_1 goes out.

Iteration 3: (continued)

$$\underline{x}_B = \begin{bmatrix} x_2 \\ s_2 \\ s_3 \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \\ 6 \end{bmatrix}; B = \begin{bmatrix} 1 & 0 & 0 \\ \frac{1}{2} & 1 & 0 \\ 2 & 0 & 1 \end{bmatrix}; B^{-1} = \begin{bmatrix} 1 & 0 & 0 \\ -\frac{1}{2} & 1 & 0 \\ -2 & 0 & 1 \end{bmatrix}$$

$$\underline{\lambda}^T = [-2 \ 0 \ 0] B^{-1} = [-2 \ 0 \ 0]$$

$$\underline{p}^T = [8 \ 0 \ 5 \ 2 \ 0 \ 0] \Rightarrow \text{optimal}$$

$$\text{So, } x_1' = 0 \Rightarrow x_1 = 4; x_2 = 1; x_3' = 0 \Rightarrow x_3 = 1;$$

$$s_1 = 0; s_2 = 1; s_3 = 6; f^* = -21$$



Decomposition Methods

- Large-scale LP problems are typically separable and/or have very few dependencies among (sets of) variables
- Consider

$$\begin{aligned} \min \underline{c}^T \underline{x} \\ \text{s.t. } A\underline{x} = \underline{b} \\ \underline{x} \geq \underline{0} \end{aligned}$$

- Suppose A has special “**block-angular**” structure

$$A = \begin{bmatrix} L_1 & L_2 & \cdots & L_r \\ A_1 & & \cdots & \\ & A_2 & \cdots & \\ & \cdots & & A_r \end{bmatrix}$$

- Define

$$m = \sum_{i=0}^r m_i, n = \sum_{i=1}^r n_i$$



Decomposition Methods

- Partition \underline{c} , \underline{x} , \underline{b} conformally as:

$$\underline{x}^T = (\underline{x}_1^T, \underline{x}_2^T, \dots, \underline{x}_r^T), \underline{b}^T = (\underline{b}_1^T, \underline{b}_2^T, \dots, \underline{b}_r^T)$$

$$\underline{c}^T = (\underline{c}_1^T, \underline{c}_2^T, \dots, \underline{c}_r^T)$$

- Then, the problem is:

$$\min \sum_{i=1}^r \underline{c}_i^T \underline{x}_i$$

$$\text{s.t. } \sum_{i=1}^r L_i \underline{x}_i = \underline{b}_0$$

$$A_i \underline{x}_i = \underline{b}_i, i = 1, 2, \dots, r$$

$$\underline{x}_i \geq \underline{0}$$

- r separable LPs linked by m_0 constraints
- Physical interpretation
 - Minimize total cost of operation of an r division firm
 - Division activities are constrained by $A_i \underline{x}_i = \underline{b}_i$
 - Overall resource constraint \underline{b}_0
- Suppose we use regular LP
 - Let $r = 100$, $m_i = 100$, $0 \leq i \leq r$
 - Need a basis matrix of $\approx 10^4 \times 10^4 \Rightarrow$ storage/computational problems



Dantzig-Wolfe Decomposition (DWD)

- To illustrate the idea of decomposition, consider $r = 2$ case

$$\begin{aligned} \min_{\underline{x}_1 \geq 0, \underline{x}_2 \geq 0} \quad & \underline{c}_1^T \underline{x}_1 + \underline{c}_2^T \underline{x}_2 \\ \text{s.t.} \quad & L_1 \underline{x}_1 + L_2 \underline{x}_2 = \underline{b}_0 \\ & A_1 \underline{x}_1 = \underline{b}_1, A_2 \underline{x}_2 = \underline{b}_2 \end{aligned}$$

- Consider subproblem 1:

$$\begin{aligned} \min_{\underline{x}_1} \quad & \underline{c}_1^T \underline{x}_1 \\ \text{s.t.} \quad & A_1 \underline{x}_1 = \underline{b}_1 \\ & \underline{x}_1 \geq 0 \end{aligned}$$

- Recall that the feasible set is a convex polytope and if bounded it is a convex polyhedron

- Then $\underline{x}_1 = \sum_{j=1}^{k_1} \delta_j \underline{y}_j$
 - $\{\underline{y}_j\}$ are the extreme points of the polyhedral set
 - For an unbounded convex polytope, add a nonnegative combination of extreme directions
 - $\delta_j \geq 0, \underline{e}^T \underline{\delta} = 1$
 - But, don't know δ_j !!!



DWD: Master LP

- Similarly, $x_2 = \sum_{j=1}^{k_2} \mu_j z_j$
 - $\{z_j\}$ are the extreme points; $\mu_j \geq 0, \underline{e}^T \underline{\mu} = 1$
 - But, don't know $\mu_j!!!$
- Original problem in terms of extreme points is called Master LP

$$\min_{x_1, x_2} \underline{c}_1^T x_1 + \underline{c}_2^T x_2 = \sum_{j=1}^{k_1} (\delta_j) (\underline{c}_1^T y_j) + \sum_{j=1}^{k_2} (\mu_j) (\underline{c}_2^T z_j)$$

$$\text{s.t.} \quad \mu_j \geq 0, \delta_j \geq 0, \underline{e}^T \underline{\delta} = \underline{e}^T \underline{\mu} = 1$$

$$\sum_{j=1}^{k_1} \delta_j L_1 y_j + \sum_{j=1}^{k_2} \mu_j L_2 z_j = \underline{b}_0$$

- # of variables $k_1 n_1 + k_2 n_2 + k_1 + k_2$
- # of constraints: $m_0 + 2$... for an r -division firm: $m_0 + r$
- Need a basis matrix of dimension $(m_0 + 2) \times (m_0 + 2)$ only
- Thus, let $\underline{\alpha}^T = (\delta_1 \dots \delta_{k_1}, \mu_1 \dots \mu_{k_2})$

$$\underline{s}^T = (\underline{c}_1^T y_1, \underline{c}_1^T y_2, \dots, \underline{c}_1^T y_{k_1}, \underline{c}_2^T z_1, \underline{c}_2^T z_2, \dots, \underline{c}_2^T z_{k_2}), \quad \underline{q}_j = \begin{bmatrix} L_1 y_j \\ 1 \\ 0 \end{bmatrix}, \quad \underline{q}_{k_1+j} = \begin{bmatrix} L_2 y_j \\ 0 \\ 1 \end{bmatrix}$$



Solving Master LP

- In terms of $\underline{\alpha}$, the master LP is:

$$\begin{aligned} \min \underline{s}^T \underline{\alpha} \\ \text{s.t. } Q\underline{\alpha} &= \begin{bmatrix} \underline{b}_0 \\ 1 \\ 1 \end{bmatrix} \\ \underline{\alpha} &\geq 0 \end{aligned}$$

- Suppose we had a basis B and

$$\underline{\lambda}^T = \underline{s}_B^T B^{-1} = \left(\underline{\lambda}_0^T \lambda_{m_0+1} \lambda_{m_0+2} \right)$$

- Relative (reduced) cost vector $\underline{p} = \left(\underline{s}_N^T - \underline{\lambda}^T N \right)$

$$\Rightarrow p_j = s_j - \underline{\lambda}_0^T L_1 \underline{y}_j - \lambda_{m_0+1}; 1 \leq j \leq k_1$$

$$p_j = s_j - \underline{\lambda}_0^T L_2 \underline{z}_j - \lambda_{m_0+2}; k_1 + 1 \leq j \leq k_1 + k_2$$

- Want to find the minimum relative cost coefficient p_k
 - For Bland's rule, all we need is a first negative reduced cost
- \Rightarrow Fortunately don't have to evaluate at each extreme point



Decomposition Framework

- We know $p^* = \min_{1 \leq j \leq k_1+k_2} (p_j) = \min \left\{ \min_{1 \leq j \leq k_1} (p_j), \min_{k_1+1 \leq j \leq k_1+k_2} (p_j) \right\} = \min\{p_1^*, p_2^*\}$

- Consider the 1st term

$$\min_{1 \leq j \leq k_1} (p_j) = \min_{1 \leq j \leq k_1} \left\{ s_j - \underline{\lambda}_0^T L_1 \underline{y}_j - \lambda_{m_0+1} \right\}$$

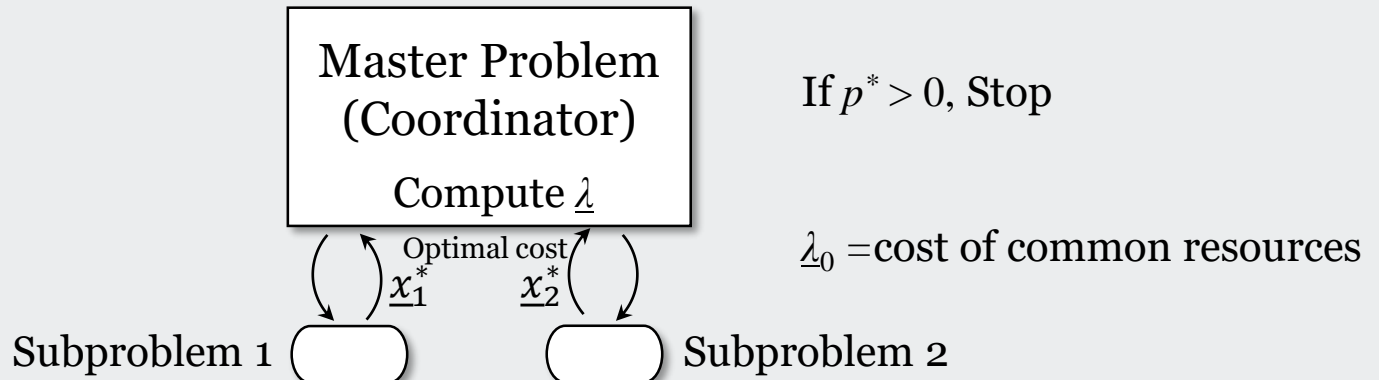
- But, this is equivalent to an LP

$$\begin{aligned} \min_{\underline{x}_1} & \left(\underline{c}_1^T - \underline{\lambda}_0^T L_1 \right) \underline{x}_1 \\ \text{s.t.} & \quad A_1 \underline{x}_1 = \underline{b}_1 \\ & \quad \underline{x}_1 \geq 0 \end{aligned}$$

and similarly,

$$\begin{aligned} \min_{\underline{x}_2} & \left(\underline{c}_2^T - \underline{\lambda}_0^T L_2 \right) \underline{x}_2 \\ \text{s.t.} & \quad A_2 \underline{x}_2 = \underline{b}_2 \\ & \quad \underline{x}_2 \geq 0 \end{aligned}$$

⇒ Finding reduced costs is equivalent to solving two LPs ⇒ distributed problem solving





Steps of DWD Algorithm

Step 1: Calculate the current basic solution \underline{x}_B and solve

$$\underline{\lambda}^T B = \underline{s}_B^T \text{ where } \underline{\lambda}^T = (\underline{\lambda}_0, \lambda_{m_0+1}, \lambda_{m_0+2})$$

Step 2: Solve decoupled LPs

$$\begin{aligned} \min_{\underline{x}_i} & (\underline{c}_i^T - \underline{\lambda}_0^T L_i) \underline{x}_i = z_i \\ \text{s.t.} & A_i \underline{x}_i = \underline{b}_i \\ & \underline{x}_i \geq 0 \end{aligned}$$

Step 3: Compute $p_i = z_i - \lambda_{m_0+i}$

Step 4: If all $p_i > 0 \Rightarrow$ optimal

Step 5: Else find minimal $p_i^* = p^*$

Suppose this corresponds to subproblem k

Compute $[L_k \underline{x}_k^* \quad 0 \quad \dots \quad 1 \quad \dots \quad 0]^T$

Step 6: Enter column into basis as in revised simplex

Q: do $\{\lambda_i\}$ have any meaning?
... Lagrangian dual & lecture 4



A Preview to Duality & DWD

Primal :

$$\min_{\{\underline{x}_i \geq 0\}} f = \sum_{i=1}^r \underline{c}_i^T \underline{x}_i$$

$$\text{s.t.} \quad \sum_{i=1}^r L_i \underline{x}_i = \underline{b}_0$$

$$A_i \underline{x}_i = \underline{b}_i, i = 1, 2, \dots, r$$

Master LP

$$\min_{\{\delta_{ji}\}} \sum_{i=1}^r \sum_{j=1}^{k_i} (\delta_{ji}) \left(\underline{c}_i^T \underline{y}_{ji} \right)$$

$$\text{s.t.} \quad \sum_{i=1}^r \sum_{j=1}^{k_i} \delta_{ji} L_i \underline{y}_{ji} = \underline{b}_0$$

$$\sum_{j=1}^{k_i} \delta_{ji} = 1; i = 1, 2, \dots, r$$

$$\delta_{ji} \geq 0, j = 1, 2, \dots, k_i; i = 1, 2, \dots, r$$

Lagrangian Dual of Master LP :

$$\max_{\underline{\lambda}_0, \{\lambda_{m_0+i}\}_{i=1}^r} q(\underline{\lambda}_0, \{\lambda_{m_0+i}\}_{i=1}^r) = \underline{\lambda}_0^T \underline{b}_0 + \sum_{i=1}^r \lambda_{m_0+i}$$

$$\text{s.t.} \quad \underline{\lambda}_0^T L_i \underline{y}_{ji} + \lambda_{m_0+i} \leq \underline{c}_i^T \underline{y}_{ji}; j = 1, 2, \dots, k_i; i = 1, 2, \dots, r$$

If $p_i = \min_j \{ p_{ij} = (\underline{c}_i^T - \underline{\lambda}_0^T L_i) \underline{y}_{ji} - \lambda_{m_0+i}; j = 1, 2, \dots, k_i \} > 0 \forall i = 1, 2, \dots, r \Rightarrow \text{optimal}$

If $k = \arg \min_i p_i$, bring $[L_k \underline{y}_{j^*(k)k} \dots \dots \dots 1 \dots \dots \dots]^T$ into basis and do simplex step.

Dual (lower) bound

$$p_i \leq (\underline{c}_i^T - \underline{\lambda}_0^T L_i) \underline{y}_{ji} - \lambda_{m_0+i} = z_i - \lambda_{m_0+i} \forall j = 1, 2, \dots, k_i$$

$$\Rightarrow \underline{\lambda}_0^T L_i \underline{y}_{j^*(i)i} + \lambda_{m_0+i} + p_i \leq \underline{c}_i^T \underline{y}_{j^*(i)i} \Rightarrow \underline{\lambda}_0^T \underline{b}_0 + \sum_{i=1}^r [\lambda_{m_0+i} + p_i] = \underline{\lambda}_0^T \underline{b}_0 + \sum_{i=1}^r z_i \leq f^*$$

column generation



Dantzig-Wolfe Decomposition Example 1

$$\min f = -x_1 - 2x_2 - 4x_3 - 3x_4$$

$$\text{s.t. } x_1 + x_2 + 2x_3 \leq 4$$

$$x_2 + x_3 + x_4 \leq 3$$

$$2x_1 + x_2 \leq 4$$

$$x_1 + x_2 \leq 2$$

$$x_3 + x_4 \leq 2$$

$$3x_3 + 2x_4 \leq 5$$

- Define

$$\underline{x}_1 = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}; \underline{x}_2 = \begin{bmatrix} x_3 \\ x_4 \end{bmatrix}$$

$$\underline{c}_1^T = [-1, -2]; \underline{c}_2^T = [-4, -3]$$

$$L_1 = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix}; L_2 = \begin{bmatrix} 2 & 0 \\ 1 & 1 \end{bmatrix}$$

- Recall

$$\underline{x}_1 = \sum_{j=1}^{k_1} \delta_j \underline{y}_j$$

$$\underline{x}_2 = \sum_{j=1}^{k_2} \mu_j \underline{z}_j$$

- So, master problem is

$$\min \sum_{j=1}^{k_1} \delta_j \underline{c}_1^T \underline{y}_j + \sum_{j=1}^{k_2} \mu_j \underline{c}_2^T \underline{z}_j$$

$$\text{s.t. } \sum_{j=1}^{k_1} \delta_j L_1 \underline{y}_j + \sum_{j=1}^{k_2} \mu_j L_2 \underline{z}_j = \underline{b}_0$$

$$\sum \delta_j = \sum \mu_j = 1$$

\Rightarrow # of constraints = 2
coupling constraints + 2
convexity constraints = 4 \Rightarrow
basis matrix is 4×4

- Introduce slacks d_1 and d_2 in master problem



Dantzig-Wolfe Decomposition Example 1

- Iteration 0: Getting started

$$\underline{d} = \begin{bmatrix} d_1 \\ d_2 \end{bmatrix} = \begin{bmatrix} 4 \\ 3 \end{bmatrix}, B = I$$
$$\underline{x}_1 = 0, \underline{x}_2 = 0; \delta_1 = 1, \mu_1 = 1$$
$$\underline{\beta}^{(0)} = [4 \ 3 \ 1 \ 1]^T$$
$$\underline{\lambda}^{(0)T} = [0 \ 0 \ 0 \ 0] B^{-1} = \underline{0}$$

$$\underline{x}_B = \begin{bmatrix} d_1 \\ d_2 \\ \delta_1 \\ \mu_1 \end{bmatrix}; \underline{c}_B = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

- Iteration 1:

- Subproblem solutions

$$\begin{aligned} \min & -x_1 - 2x_2 \\ \text{s.t.} & 2x_1 + x_2 \leq 4 \\ & x_1 + x_2 \leq 2 \end{aligned}$$

$$\begin{aligned} \min & -4x_3 - 3x_4 \\ \text{s.t.} & x_3 + x_4 \leq 2 \\ & 3x_3 + 2x_4 \leq 5 \end{aligned}$$

- Optimal solutions of subproblems

$$\underline{x}_1^{(1)} = [0 \ 2]; \underline{x}_2^{(1)} = [1 \ 1]; z_1 = -4; z_2 = -7$$

$$-11 \leq f^* \leq 0$$

- Relative cost coefficients

$$p_1^* = -4 + 0 = -4, p_2^* = -7 + 0 = -7$$



Dantzig-Wolfe Decomposition Example 1

- Master Iteration

⇒ Need to bring in solution corresponding to μ_2 into basis ⇒ column to enter basis is

$$\begin{bmatrix} L_2 \underline{x}_2^{(1)} \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} \begin{pmatrix} 2 & 0 \\ 1 & 1 \end{pmatrix} \begin{pmatrix} 1 \\ 1 \end{pmatrix} \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 2 \\ 2 \\ 0 \\ 1 \end{bmatrix} = \underline{a}_k$$
$$B^{-1} \underline{a}_k = \begin{bmatrix} 2 \\ 2 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} \alpha_{1k} \\ \alpha_{2k} \\ 0 \\ \alpha_{4k} \end{bmatrix} \Rightarrow \frac{\beta_i}{\alpha_{ik}} = \begin{bmatrix} 2 \\ 1.5 \\ x \\ 1 \end{bmatrix}$$

Note: remember division by non-zero α_{ik} only and minimum $\frac{\beta_i}{\alpha_{ik}}$ is the one that leaves basis



Dantzig-Wolfe Decomposition Example 1

⇒ Column 4 must go

$$\text{New } \underline{x}_B = \begin{bmatrix} d_1 \\ d_2 \\ \delta_1 \\ \mu_2 \end{bmatrix} = \begin{bmatrix} 2 \\ 1 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 4 \\ 3 \\ 1 \\ 1 \end{bmatrix} - \begin{bmatrix} 2 \\ 2 \\ 0 \\ 1 \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 2 \\ 1 \\ 1 \\ 1 \end{bmatrix} = \underline{\beta}^{(1)}$$

Note: remember μ_2 (element 4) is replaced by $\mu_2 = 1$

$$B^{-1} = \begin{bmatrix} 1 & 0 & 0 & -2 \\ 0 & 1 & 0 & -2 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

As a check, note that $\underline{\beta}^{(1)} = B^{-1}\underline{b} = [2 \ 1 \ 1 \ 1]^T$

$$\underline{\lambda}^{(1)T} = [0 \ 0 \ 0 \ -7]B^{-1} = [0 \ 0 \ 0 \ -7]$$



Dantzig-Wolfe Decomposition Example 1

- Iteration 2
 - $\underline{\lambda}_0^{(1)} = \underline{\lambda}_0^{(0)} \Rightarrow$ subproblem solutions do not change, but $p_1^* = -4, p_2^* = 0$
- Master Iteration
 - \Rightarrow Bring in column corresponding to subproblem 1

$$\boxed{-11 \leq f^* \leq -7}$$

$$\begin{bmatrix} L_1 \underline{x}_1^{(2)} \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 2 \\ 2 \\ 1 \\ 0 \end{bmatrix}$$

Q: Which one should go?

Remember $\underline{\beta}^{(1)} = B^{-1}\underline{b} = [2 \ 1 \ 1 \ 1]^T$

$$B^{-1}\underline{a}_k = \begin{bmatrix} 2 \\ 2 \\ 1 \\ 1 \end{bmatrix} \Rightarrow \frac{\beta_i}{\alpha_{ik}} = \begin{bmatrix} 2 \\ 1 \\ 2 \\ 1 \\ x \end{bmatrix}$$



Dantzig-Wolfe Decomposition Example 1

A: Column 2 must go!

$$\text{new } B^{-1} = \begin{bmatrix} 1 & -1 & 0 & 0 \\ 0 & \frac{1}{2} & 0 & -1 \\ 0 & -\frac{1}{2} & 1 & 1 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$\Rightarrow \underline{\beta}^{(2)} = \begin{bmatrix} 2 \\ 1 \\ 1 \\ 1 \end{bmatrix} - \frac{1}{2} \begin{bmatrix} 2 \\ 2 \\ 1 \\ 0 \end{bmatrix} + \begin{bmatrix} 0 \\ \frac{1}{2} \\ 2 \\ 0 \\ 0 \end{bmatrix} = B^{-1} \underline{b} = \begin{bmatrix} 1 \\ \frac{1}{2} \\ 2 \\ \frac{1}{2} \\ 1 \end{bmatrix}$$

$$\Rightarrow \underline{\lambda}^{(2)T} = [0 \quad -4 \quad 0 \quad -7] B^{-1} = [0 \quad -2 \quad 0 \quad -3]$$

• Iteration 3:

▪ Subproblems

$$\begin{array}{l} \min -x_1 \\ \text{s.t. } 2x_1 + x_2 \leq 4 \\ x_1 + x_2 \leq 2 \\ x_1, x_2 \geq 0 \end{array}$$

$$\begin{array}{l} \min -2x_3 - x_4 \\ \text{s.t. } x_3 + x_4 \leq 2 \\ 3x_3 + 2x_4 \leq 5 \\ x_3, x_4 \geq 0 \end{array}$$

$$\Rightarrow \underline{x}_1^{(3)} = [2, 0], \underline{x}_2^{(3)} = [1, 1]; p_1^* = -2, p_2^* = 0$$

⇒ Column to enter: solution corresponding to subproblem 1 at iteration 3

$$-6 - 2 - 3 = -11 \leq f^* \leq -8.5$$



Dantzig-Wolfe Decomposition Example 1

$$\underline{a}_k = \begin{bmatrix} L_1 x_1^{(3)} \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 2 \\ 0 \\ 1 \\ 0 \end{bmatrix} \Rightarrow B^{-1} \underline{a}_k = \begin{bmatrix} 2 \\ 0 \\ 1 \\ 0 \end{bmatrix}$$

\Rightarrow To determine column to go, recall:

$$\underline{\beta}^{(2)} = [1 \ \frac{1}{2} \ \frac{1}{2} \ 1], \text{ so}$$

$$\frac{\beta_i}{\alpha_{ik}} = \begin{bmatrix} \frac{1}{2} \\ x \\ x \\ \frac{1}{2} \\ x \end{bmatrix}$$

- Pick column 3 to go

$$\text{new } B^{-1} = \begin{bmatrix} 1 & 0 & -2 & -2 \\ 0 & \frac{1}{2} & 0 & -1 \\ 0 & -\frac{1}{2} & 1 & 1 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$\Rightarrow \begin{bmatrix} d_1 \\ \delta_2 \\ \delta_3 \\ \mu_2 \end{bmatrix} = \begin{bmatrix} 1 \\ \frac{1}{2} \\ \frac{1}{2} \\ 1 \end{bmatrix} - \frac{1}{2} \begin{bmatrix} 2 \\ 0 \\ 1 \\ 0 \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ \frac{1}{2} \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ \frac{1}{2} \\ \frac{1}{2} \\ 1 \end{bmatrix} = \underline{\beta}^{(3)}$$

$$\underline{\lambda}^{(3)T} = [0 \ -4 \ -2 \ -7] B^{-1} = [0 \ -1 \ -2 \ -5]$$



Dantzig-Wolfe Decomposition Example 1

- Iteration 4
 - Subproblems

$$\begin{array}{ll} \min -x_1 - x_2 \\ \text{s.t. } 2x_1 + x_2 \leq 4 \\ x_1 + x_2 \leq 2 \\ x_1, x_2 \geq 0 \end{array}$$

$$\begin{array}{ll} \min -3x_3 - 2x_4 \\ \text{s.t. } x_3 + x_4 \leq 2 \\ 3x_3 + 2x_4 \leq 5 \\ x_3, x_4 \geq 0 \end{array}$$

$$\boxed{-3-2-5=-10 \leq f^* \leq -10}$$

$$\Rightarrow \underline{x}_1^{(4)} = [1,1] \text{ or } [2,0], \underline{x}_2^{(4)} = [1,1]$$

⇒ Optimal value = 0 for each subproblem

⇒ Reduced costs: $p_1^* = 2, p_2^* = 5 \Rightarrow$ found an optimal solution for master problem

- Solution:

$$\frac{1}{2} \underline{x}_1^{(2)} + \frac{1}{2} \underline{x}_1^{(3)} + \underline{x}_2^{(2)} = \frac{1}{2} \begin{bmatrix} 0 \\ 2 \\ 0 \\ 0 \end{bmatrix} + \frac{1}{2} \begin{bmatrix} 2 \\ 0 \\ 0 \\ 0 \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix}$$

optimal solution

$$\boxed{\text{Optimal cost} = -10}$$



Dantzig-Wolfe Decomposition Example 2

$$\begin{aligned} \min f &= -90x_1 - 80x_2 - 70x_3 - 60x_4 \\ \text{s.t} \quad & 3x_1 + x_2 \leq 12 \\ & 2x_1 + x_2 \leq 10 \\ & 3x_3 + 2x_4 \leq 15 \\ & x_3 + x_4 \leq 4 \\ & 8x_1 + 6x_2 + 7x_3 + 5x_4 \leq 80 \\ & L_1 : (8 \ 6), L_2 : (7 \ 5) \end{aligned}$$

- Introduce slack s_1 into the master problem
- Iteration 0:

$$bfs = (80 \ 1 \ 1)$$

$$\delta_1 \rightarrow \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$$

$$\mu_1 \rightarrow \begin{pmatrix} x_3 \\ x_4 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$$

$$B = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$\lambda^{(0)T} = c_B^T B^{-1} = (0 \ 0 \ 0) B^{-1} = 0$$



Dantzig-Wolfe Decomposition Example 2

- Subproblem 1:

$$\{[-90 \ -80] - 0[8 \ 6]\} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix}$$
$$\text{s.t. } \begin{bmatrix} 3 & 1 \\ 2 & 1 \end{bmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} \leq \begin{pmatrix} 12 \\ 10 \end{pmatrix} \Rightarrow -90x_1 - 80x_2$$
$$\text{s.t. } 3x_1 + x_2 \leq 12$$
$$2x_1 + x_2 \leq 10$$

Opt. solution: $(x_1, x_2) = (0, 10)$

Opt. cost $z_1 : -800$

- Subproblem 2:

$$\{[-70 \ -60] - 0[7 \ 5]\} \begin{pmatrix} x_3 \\ x_4 \end{pmatrix}$$
$$\text{s.t. } 3x_3 + 2x_4 \leq 15$$
$$x_3 + x_4 \leq 4$$
$$\Rightarrow \min -70x_3 - 60x_4$$
$$\text{s.t. } 3x_3 + 2x_4 \leq 15$$
$$x_3 + x_4 \leq 4$$

Opt. solution: $(x_3, x_4) = (4, 0)$

Opt. cost $z_2 : -280$

$$p_1^* = -800, \quad p_2^* = -280$$

$$0 - 800 - 280 = -1080 \leq f^* \leq 0$$



Dantzig-Wolfe Decomposition Example 2

⇒ Bring $L_1 \begin{pmatrix} x_1 \\ x_2 \\ 1 \\ 0 \end{pmatrix}$ into the basis

$$\Rightarrow \begin{pmatrix} (8 & 6) \begin{pmatrix} 0 \\ 10 \end{pmatrix} \\ 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 60 \\ 1 \\ 0 \end{pmatrix} = a_k$$
$$B^{-1}a_k = \begin{pmatrix} 60 \\ 1 \\ 0 \end{pmatrix}, bfs = \begin{pmatrix} 80 \\ 1 \\ 1 \end{pmatrix}$$

⇒ $\theta = 1$

⇒ Remove column 2 (δ_1) from the basis

■ Iteration 1

$$\text{New } bfs = \begin{pmatrix} 80 - 60 \\ 1 \\ 1 \end{pmatrix} = \begin{pmatrix} 20 \\ 1 \\ 1 \end{pmatrix} = \begin{pmatrix} s_1 \\ \delta_2 \\ \mu_1 \end{pmatrix} \dots -800$$

$$0 - 800 - 280 = -1080 \leq f^* \leq -800$$

$$\text{New } B^{-1} = EB^{-1} = \begin{bmatrix} 1 & -60 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$
$$\lambda^{(1)T} = c_B^T B^{-1} = (0 \quad -800 \quad 0) \begin{pmatrix} 1 & -60 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} = (0 \quad -800 \quad 0)$$



Dantzig-Wolfe Decomposition Example 2

- Subproblem 1:

$$\begin{aligned} & [-90 \quad -80] \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} \\ \text{s.t. } & \begin{bmatrix} 3 & 1 \\ 2 & 1 \end{bmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} \leq \begin{pmatrix} 12 \\ 10 \end{pmatrix} \\ \Rightarrow & -90x_1 - 80x_2 \\ \text{s.t. } & 3x_1 + x_2 \leq 12 \\ & 2x_1 + x_2 \leq 10 \end{aligned}$$

Opt. solution: $(x_1, x_2) = (0, 10)$

Opt. cost: $z_1 = -800$

- Subproblem 2:

$$\begin{aligned} & \{[-70 \quad -60] - 0[7 \quad 5]\} \begin{pmatrix} x_3 \\ x_4 \end{pmatrix} \\ \text{s.t. } & 3x_3 + 2x_4 \leq 15 \\ & x_3 + x_4 \leq 4 \\ \Rightarrow & \min -70x_3 - 60x_4 \\ \text{s.t. } & 3x_3 + 2x_4 \leq 15 \\ & x_3 + x_4 \leq 4 \end{aligned}$$

Opt. solution: $(x_3, x_4) = (4, 0)$

Opt. cost: $z_2 = -280$

$$p_1^* = 0, \quad p_2^* = -280$$



Dantzig-Wolfe Decomposition Example 2

⇒ Bring μ_2 into the basis $\begin{pmatrix} 4 \\ 0 \end{pmatrix}$

$$\Rightarrow \begin{pmatrix} (7 \ 5) \begin{pmatrix} 4 \\ 0 \end{pmatrix} \\ 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 28 \\ 0 \\ 1 \end{pmatrix} = a_k$$

$$B^{-1}a_k = \begin{pmatrix} 1 & -60 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 28 \\ 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 28 \\ 0 \\ 1 \end{pmatrix}$$

$$bfs = \begin{pmatrix} 20 \\ 1 \\ 1 \end{pmatrix} \begin{matrix} s_1 \\ \delta_2 \\ \mu_1 \end{matrix} \Rightarrow \theta = \frac{20}{28} = \frac{5}{7}$$

$$0 - 800 - 280 = -1080 \leq f^* \leq -800$$

⇒ μ_2 enters basis in column 1

• Iteration 2

$$\text{New } bfs = \begin{pmatrix} \frac{5}{7} \\ \frac{2}{7} \\ 1 \end{pmatrix} \begin{matrix} \mu_2 \\ \mu_1 \\ \delta_2 \end{matrix}$$

$$\text{New } B^{-1} = \begin{pmatrix} \frac{1}{28} & 0 & 0 \\ 0 & 1 & 0 \\ -\frac{1}{28} & 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & -60 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} = \begin{pmatrix} \frac{1}{28} & -\frac{60}{28} & 0 \\ 0 & 1 & 0 \\ -\frac{1}{28} & \frac{60}{28} & 1 \end{pmatrix}$$

$$\lambda^{(2)T} = c_B^T B^{-1} = (-280 \quad -800 \quad 0) \begin{pmatrix} \frac{1}{28} & -\frac{60}{28} & 0 \\ 0 & 1 & 0 \\ -\frac{1}{28} & \frac{60}{28} & 1 \end{pmatrix} = (-10 \quad -200 \quad 0)$$



Dantzig-Wolfe Decomposition Example 2

- Subproblem 1:

$$\begin{aligned} & \{[-90 \ -80] + 10[8 \ 6]\} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} \\ & \Rightarrow -10x_1 - 20x_2 \\ \text{s.t. } & 3x_1 + x_2 \leq 12 \\ & 2x_1 + x_2 \leq 10 \\ & \Rightarrow x_1 = 0, x_2 = 10 \end{aligned}$$

Opt. cost: $z_1 = -200$

- Subproblem 2:

$$\begin{aligned} & \{[-70 \ -60] + 10[7 \ 5]\} \begin{pmatrix} x_3 \\ x_4 \end{pmatrix} \\ & \Rightarrow -10x_4 \\ \text{s.t. } & 3x_3 + 2x_4 \leq 15 \\ & x_3 + x_4 \leq 4 \\ & \Rightarrow x_3 = 0, x_4 = 4 \end{aligned}$$

Opt. cost: $z_2 = -40$

$$p_1^* = 0, p_2^* = -40$$

$$\boxed{-10 \cdot 80 - 200 - 40 = -1040 \leq f^* \leq -1000}$$



Dantzig-Wolfe Decomposition Example 2

⇒ Bring $\begin{pmatrix} 7 & 5 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} 0 \\ 4 \end{pmatrix}$ into the basis $a_k = \begin{pmatrix} 20 \\ 0 \\ 1 \end{pmatrix}$

$$B^{-1}a_k = \begin{pmatrix} \frac{1}{28} & -\frac{60}{28} & 0 \\ 0 & 1 & 0 \\ -\frac{1}{28} & \frac{60}{28} & 1 \end{pmatrix} \begin{pmatrix} 20 \\ 0 \\ 1 \end{pmatrix} = \begin{pmatrix} \frac{20}{28} \\ 0 \\ \frac{8}{28} \end{pmatrix}$$

$$bfs = \begin{pmatrix} \frac{20}{28} \\ 1 \\ \frac{8}{28} \end{pmatrix} = \begin{pmatrix} \frac{5}{7} \\ 1 \\ \frac{2}{7} \end{pmatrix} \begin{matrix} \mu_2 \\ \delta_2 \Rightarrow \theta = 1 \\ \mu_1 \end{matrix}$$

⇒ Can enter in column 1 or column 3. Choose column 1

• Iteration 3

$$\text{New } bfs = \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix} \begin{matrix} \mu_3 \\ \delta_2 \\ \mu_1 \end{matrix}$$

$$\text{New } B^{-1} = \begin{pmatrix} \frac{28}{20} & 0 & 0 \\ 0 & 1 & 0 \\ -\frac{2}{5} & 0 & 1 \end{pmatrix} \begin{pmatrix} \frac{1}{28} & -\frac{60}{28} & 0 \\ 0 & 1 & 0 \\ -\frac{1}{28} & \frac{60}{28} & 1 \end{pmatrix} = \begin{pmatrix} \frac{1}{20} & -3 & 0 \\ 0 & 1 & 0 \\ -\frac{1}{20} & 3 & 1 \end{pmatrix}$$

$$\lambda^{(3)T} = c_B^T B^{-1} = (-240 \quad -800 \quad 0) \begin{pmatrix} \frac{1}{20} & -3 & 0 \\ 0 & 1 & 0 \\ -\frac{1}{20} & 3 & 1 \end{pmatrix} = (-12 \quad -80 \quad 0)$$

$$\boxed{-12 \cdot 80 - 80 = -1040 \leq f^* \leq -1040}$$



Dantzig-Wolfe Decomposition Example 2

- Subproblem 1:

$$\begin{aligned} & \{[-90 \ -80] + 12[8 \ 6]\} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} \\ & \Rightarrow 6x_1 - 8x_2 \\ \text{s.t. } & 3x_1 + x_2 \leq 12 \\ & 2x_1 + x_2 \leq 10 \\ & \Rightarrow x_1 = 0, x_2 = 10 \end{aligned}$$

Opt. cost: $z_1 = -80$

- Subproblem 2:

$$\begin{aligned} & \{[-70 \ -60] + 12[7 \ 5]\} \begin{pmatrix} x_3 \\ x_4 \end{pmatrix} \\ & \Rightarrow 14x_3 \\ \text{s.t. } & 3x_3 + 2x_4 \leq 15 \\ & x_3 + x_4 \leq 4 \\ & \Rightarrow x_3 = 0, x_4 = 0 \end{aligned}$$

Opt. cost: $z_2 = 0$

$$p_1^* = 720, p_2^* = 0$$

Optimal solution: $\begin{pmatrix} 0 \\ 10 \\ 0 \\ 4 \end{pmatrix}$

$$\boxed{-12 \cdot 80 - 80 = -1040 \leq f^* \leq -1040}$$

Optimal cost: $-800 - 240 = -1040$



LP & Goal Programming

- Quite often, need to make decisions under multiple conflicting objectives (criteria, goals)
 - FIR filter pass and stop band constraints
 - Ship routing to minimize time, fuel and distance
- The achievement of one objective may require abandonment of another
- Typically, goals are represented as constraints, which may be infeasible
- One approach
 - Determine a set of “ideal” goals
 - Determine a metric in the objective space to measure the distance to the “ideal” goal
 - Minimize the distance to the “ideal” goals
- Two ways
 - Relative weights on different objectives (goals)
 - Makes sense if they have commensurate units (e.g., dollars)
 - Rank the goals and solve them in a **lexicographic** order
 - Optimize with regard to the 1st (most important) goal.
 - If there are multiple tie solutions, break them by optimizing with regard to the 2nd goal, etc.



Deviation variables on Goals

- Advertising problem (Whinston, 1995)

x_1 = number of minutes of ads shown during football games ≥ 0

x_2 = number of minutes of ads shown during comedy shows ≥ 0

Goal 1: $7x_1 + 3x_2 \geq 40M$ (High Income Men ...HIM)

Goal 2: $10x_1 + 5x_2 \geq 60M$ (Low Income People ...LIP)

Goal 3: $5x_1 + 4x_2 \geq 35M$ (High Income Women ...HIW)

Budget Constraint (in thousands):

$$100x_1 + 60x_2 \leq 600$$

- Goals are constraints

- Use **slack** and **surplus** variables to measure “distance” to the ideal goal (RHS)

$$\text{Goal 1: } 7x_1 + 3x_2 + s_1^- - s_1^+ = 40M \text{ (HIM)}$$

$$\text{Goal 2: } 10x_1 + 5x_2 + s_2^- - s_2^+ = 60M \text{ (LIP)}$$

$$\text{Goal 3: } 5x_1 + 4x_2 + s_3^- - s_3^+ = 35M \text{ (HIW)}$$

s_i^- = Amount by which we are numerically under the i^{th} goal

s_i^+ = Amount by which we are numerically over the i^{th} goal

- Minimise distance to the ideal levels via either of two methods



Minimizing weighted deviation variables

- Relative weights on different goals

$$\text{Goal 1} = 2 * \text{Goal 2} = 4 * \text{Goal 3}$$

- Minimize weighted penalties for not meeting goals

$$\begin{aligned} \min f &= 4s_1^- + 2s_2^- + s_3^- \\ \text{s.t. } 7x_1 + 3x_2 + s_1^- - s_1^+ &= 40M \text{ (HIM constraint)} \\ 10x_1 + 5x_2 + s_2^- - s_2^+ &= 60M \text{ (LIP constraint)} \\ 5x_1 + 4x_2 + s_3^- - s_3^+ &= 35M \text{ (HIW constraint)} \\ 100x_1 + 60x_2 &\leq 600 \\ x_1 \geq 0; x_2 \geq 0; s_i^- \geq 0; s_i^+ \geq 0; i &= 1, 2, 3 \end{aligned}$$

Optimal solution: $f^* = 5$
 $x_1 = 6; x_2 = 0; s_1^- = 0; s_1^+ = 2;$
 $s_2^- = s_2^+ = 0; s_3^- = 5; s_3^+ = 0$
 Goals 1 and 2 are met.
 Fail to meet Goal 3 by 5.

- What if budget constraint is a goal? Goal 4 = 0.02 * Goal 3

$$\begin{aligned} \min f &= 4s_1^- + 2s_2^- + s_3^- + 0.02s_4^+ \\ \text{s.t. } 7x_1 + 3x_2 + s_1^- - s_1^+ &= 40M \text{ (HIM constraint)} \\ 10x_1 + 5x_2 + s_2^- - s_2^+ &= 60M \text{ (LIP constraint)} \\ 5x_1 + 4x_2 + s_3^- - s_3^+ &= 35M \text{ (HIW constraint)} \\ 100x_1 + 60x_2 + s_4^- - s_4^+ &= 600 \text{ (Budget constraint)} \\ x_1 \geq 0; x_2 \geq 0; s_i^- \geq 0; s_i^+ \geq 0; i &= 1, 2, 3 \end{aligned}$$

Optimal solution: $f^* = \frac{2}{3}$
 $x_1 = 4\frac{1}{3}; x_2 = 3\frac{1}{3}; s_1^- = 0; s_1^+ = \frac{1}{3};$
 $s_2^- = s_2^+ = 0; s_3^- = 5; s_3^+ = 0; s_4^- = 0; s_4^+ = 33\frac{1}{3}.$
 Goals 1, 2 and 3 are met.
 Need to spend \$33,333.34 extra!



Lexicographic (Preemptive) Goal Programming-1

- Ranking goals is easier than specifying weights

Goal 1 \succ Goal 2 \succ Goal 3 Note: $\succ \Rightarrow$ preference ordering

- Solve a sequence of LP problems as follows:

LP1:

$$\begin{aligned} \min f_1 &= s_1^- \\ \text{s.t. } 7x_1 + 3x_2 + s_1^- - s_1^+ &= 40M \text{ (HIM constraint)} \\ ~~10x_1 + 5x_2 + s_2^- - s_2^+ &= 60M \text{ (LIP constraint)}~~ \\ ~~5x_1 + 4x_2 + s_3^- - s_3^+ &= 35M \text{ (HIW constraint)}~~ \\ 100x_1 + 60x_2 + s_4 &= 600 \text{ (Budget constraint)} \\ x_1 \geq 0; x_2 \geq 0; s_i^- \geq 0; s_i^+ \geq 0; i &= 1, 2, 3, s_4 \geq 0 \end{aligned}$$

Optimal solution: $f_1^* = 0 \Rightarrow$ Goal 1 is met.

$$\begin{aligned} x_1 &= \frac{40}{7}; x_2 = 0; s_1^- = 0; s_1^+ = 0; \\ s_2^- &= \frac{20}{7}, s_2^+ = 0; s_3^- = \frac{45}{7}; s_3^+ = 0 \\ s_4 &= \frac{200}{7} \end{aligned}$$

LP2:

$$\begin{aligned} \min f_2 &= s_2^- \\ \text{s.t. } s_1^- &= 0 \\ 7x_1 + 3x_2 + s_1^- - s_1^+ &= 40M \text{ (HIM constraint)} \\ 10x_1 + 5x_2 + s_2^- - s_2^+ &= 60M \text{ (LIP constraint)} \\ ~~5x_1 + 4x_2 + s_3^- - s_3^+ &= 35M \text{ (HIW constraint)}~~ \\ 100x_1 + 60x_2 + s_4 &= 600 \text{ (Budget constraint)} \\ x_1 \geq 0; x_2 \geq 0; s_i^- \geq 0; s_i^+ \geq 0; i &= 1, 2, 3; s_4 \geq 0 \end{aligned}$$

Optimal solution: $f_2^* = 0 \Rightarrow$ Goal 2 is met

$$\begin{aligned} x_1 &= 6; x_2 = 0; s_1^- = 0; s_1^+ = 2; \\ s_2^- &= s_2^+ = 0; s_3^- = 5; s_3^+ = 0; s_4 = 0. \end{aligned}$$



Lexicographic (Preemptive) Goal Programming -2

- Solve a sequence of LP problems as follows:

$$\min f_3 = s_3^-$$

s.t.

$$s_1^- = 0$$

$$s_2^- = 0$$

$$7x_1 + 3x_2 + s_1^- - s_1^+ = 40M \text{ (HIM constraint)}$$

$$10x_1 + 5x_2 + s_2^- - s_2^+ = 60M \text{ (LIP constraint)}$$

$$5x_1 + 4x_2 + s_3^- - s_3^+ = 35M \text{ (HIW constraint)}$$

$$100x_1 + 60x_2 + s_4 = 600 \text{ (Budget constraint)}$$

$$x_1 \geq 0; x_2 \geq 0; s_i^- \geq 0; s_i^+ \geq 0; i = 1, 2, 3, s_4 \geq 0$$

LP3:

Optimal solution: $f_3^* = 5 \Rightarrow$ Goal 3 is not met

$$x_1 = 6; x_2 = 0; s_1^- = 0; s_1^+ = 2;$$

$$s_2^- = s_2^+ = 0; s_3^- = 5; s_3^+ = 0; s_4 = 0.$$

- If budget constraint is a goal, use s_4^- and s_4^+ in the constraint
- The decision maker may want to do “what if” studies by reordering priorities



Generic Lexicographic Goal Programming

- Problem of minimizing p ranked objectives

$$L \min \{ \underline{c}_1^T \underline{x}, \underline{c}_2^T \underline{x}, \dots, \underline{c}_i^T \underline{x}, \dots, \underline{c}_p^T \underline{x} \}$$
$$s.t. \quad A\underline{x} = \underline{b}$$
$$\underline{x} \geq \underline{0}$$

Lmin: Lexicographic ordering

- Approach

$$\min_{\underline{x} \geq \underline{0}} f_1 = \underline{c}_1^T \underline{x}$$

$$s.t. \quad A\underline{x} = \underline{b}$$

If unique solution, stop. Otherwise, continue

For $i = 2:p$

$$\min_{\underline{x} \geq \underline{0}} f_i = \underline{c}_i^T \underline{x} \quad s.t. \quad A\underline{x} = \underline{b}; \underline{c}_j^T \underline{x} = f_j^*, j = 1, 2, \dots, i-1$$

If unique solution, break.

End



Summary

- Dantzig-Wolfe Decomposition is related to the cutting plane method or column generation method when the objective functions are nonlinear (see Bertsekas's Nonlinear Programming Book, Section 6.4)
- Summary
 - Basis update methods
 - Product-form of the inverse (PFI)
 - Sequential LU update
 - Sequential QR update
 - LP with upper and lower bound constraints
 - Dantzig-Wolfe decomposition
 - LP and Goal Programming